

# Go packages

WASA: Web and Software Architecture

---

Enrico Bassetti

## Packages

---

- Go program is a composition of packages.
- The main package is *main*. The initial function is *main()* inside the *main* package.
- Packages are imported using the package path, e.g. *encoding/json* or *fmt*
- Each package must be in a dedicated directory.
- A *module* is a group of packages.

## Use packages

```
package main

import (
    "fmt"
    "math/rand"
)

func main() {
    fmt.Println("My favorite number is", rand.Intn(10))
}
```

## Standard library vs external

- Go provides a *standard library* with common packages:  
<https://pkg.go.dev/std>
- You can create packages inside your project too
- Also, you can use external packages or create packages to share with others.

## Create packages inside your project

Inside your project directory, `go mod init some-module` will create a module (`go.mod` and `go.sum`).

From that moment on, you can create sub-modules by creating sub-directories for packages and import them using `some-module/sub-dir`.

## Create packages inside your project

*main.go*

*go.mod*

*go.sum*

*package1/functions.go*

*package1/other-things.go*

*package1/subpackage/file.go*

## What is inside package1/ files

Example: *package1/functions.go*:

```
package package1
```

```
// Note that we need to use the uppercase letter as the  
// first letter to make this function public, otherwise  
// it will be available only inside package1
```

```
func Dummy() {}
```



## What is inside `main.go`

Example: `main.go`:

```
package main

import "some-module/package1"

func main() {
    package1.Dummy()
}
```

## External modules/packages

To use external modules, you'll need to “get” them first.

```
$ go get gopkg.in/yaml.v2
```

This gets the *gopkg.in/yaml.v2* package. To use it:

```
package main

import "gopkg.in/yaml.v2"

func main() {
    yaml.SomeFunction()
}
```