

Go concurrency

WASA: Web and Software Architecture

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Goroutines

Concurrency is not Parallelism

"Concurrency is about dealing with lots of things at once.
Parallelism is about doing lots of things at once."

"[...] The goal of concurrency is good structure."

Go makes it simple to create concurrency in programs.
It might execute things in parallel.

Concurrency in Go

```
func main() {  
    var j = 0  
    for j < 10 {  
        fmt.Println(j)  
        j++  
    }  
}
```

Concurrency in Go

```
func main() {  
    go func() {  
        var i = 0  
        for i < 10 {  
            fmt.Println(i)  
            i++  
        }  
    }()  
  
    var j = 0  
    for j < 10 {  
        fmt.Println(j)  
        j++  
    }  
}
```

Channels

```
func main() {  
    var channel = make(chan int)  
    go func() {  
        var i = 0  
        for i < 10 {  
            channel <- i  
            i++  
        }  
    }()  
    var j = 0  
    for j < 10 {  
        fmt.Println(<-channel)  
        j++  
    }  
}
```

Buffered Channels

```
func main() {  
    var channel = make(chan int, 2)  
    go func() {  
        var i = 0  
        for i < 10 {  
            channel <- i  
            i++  
        }  
    }()  
    var j = 0  
    for j < 10 {  
        fmt.Println(<-channel)  
        j++  
    }  
}
```


Select

```
func main() {  
    var chan1 = make(chan int, 2)  
    var chan2 = make(chan int, 2)  
    var chan3 = make(chan int, 2)  
    // ...  
    select {  
        case v1 := <-chan1:  
            fmt.Printf("Received %v from channel 1\n", v1)  
        case v2 := <-chan2:  
            fmt.Printf("Received %v from channel 2\n", v1)  
        case chan3 <- 1:  
            fmt.Printf("Sent value to channel 3\n")  
        default:  
            fmt.Printf("No one is ready to communicate\n", v1)  
    }  
}
```

Timeout

```
func main() {  
    var chan1 = make(chan int, 2)  
    var timeout = time.After(5 * time.Second)  
  
    // ...  
    select {  
        case v1 := <-chan1:  
            fmt.Printf("Received %v from channel 1\n", v1)  
        case <-timeout::  
            fmt.Printf("Timeout\n")  
    }  
}
```

sync.Mutex

```
func main() {  
    var mu sync.Mutex  
  
    mu.Lock()  
    mu.Unlock()  
}
```

```
var mu sync.Mutex
var idx int

func Increment() {
    mu.Lock()
    defer mu.Unlock()
    idx++
}
```

- <https://go.dev/blog/waza-talk>